

PRESENT THE TECH

YOUR ROLE

Tech Specialist / STEM + Innovation

Learn the tech. Run the demo. Make the case.

Augmented reality isn't science fiction — it's already here, and HADO is one of the most athletic ways anyone has used it. You're building a deck that explains it clearly enough to convince your principal, coach, or school board that HADO belongs at your school.



6 SLIDES

ONE PRESENTATION, PDF

1 AR DEMO

HADO AR DEMO + PHONE

3 SENTENCES

MINIMUM PER SLIDE

01 / DO THE RESEARCH

KNOW THE TECH

1 What is AR?

Explain augmented reality and how it works.
Give one real-world example that isn't a game.

2 What are techno sports?

Define them, then show how they're different from traditional Esports. Focus on the physical part — you actually move.

3 What is HADO?

Use the HADO Resource Kit: the tech, the gameplay, and what makes it the world's first techno sport.

Tip: Plan on the Slide Planning Sheet first.

One main idea and one visual per slide, before you open any design tool. Every slide needs a title, a visual, and at least three sentences in your own words.

02 / BUILD AND ARGUE

PROVE IT

1 Court layout diagram

Draw the HADO court roughly to scale. Label equipment, player zones, and spectator areas. Draw it — don't copy an image.

2 Your AR demo

Run the HADO AR Demo on a phone and capture HADO in your space on screen.

3 Why HADO belongs here

Make the argument. Why should your school, club, or camp bring HADO in?

HOLD THE TECH IN YOUR HANDS.

Put a live HADO match in your livingroom.

SLIDE 5 / RUN THE AR DEMO



01

Open the Demo

Scan the QR Code below and scroll down to find the HADO AR Demo.

02

The Gear Demo

Open the Gear demo to view the headset & wristband in your space.

03

The Match Demo

Watch the 1:1 or 3:3 match as players compete on a HADO court.

04

The Trainer Demo

See if you have what it takes to reach level 20 in the virtual Energy Trainer.

LET'S MOVE / SLIDE SLAM

PRESENT IT OUT LOUD

Everybody picks one slide and stands up to present it — 80 seconds or less, no reading off the screen.

After each turn the whole squad jumps up and keeps the energy going — five jumping jacks, a quick dance, a freestyle move — then the next presenter takes the floor. Run every slide before you submit.

BEFORE YOU SUBMIT

IS YOUR PRESENTATION READY?

- ☐ All six slides are there, each with a title, a visual, and at least three sentences in my own words.
- ☐ My court diagram is drawn to approximate scale with labeled zones — not copied from an existing image.
- ☐ My AR demo slide shows the AR experience I captured on my phone.
- ☐ Every squad member presented their slide out loud during the Slide Slam.

SLIDE DECK IDENTITY

Your deck should feel like it belongs to your squad. Pick a theme and color scheme and carry it across all six slides.

Put your school or organization and every squad member's gamertag on the deck. This is your crew's work — own it.

YOUR ARTIFACTS & NEXT STEPS

AR Demo + Techno Sports Presentation

Scan the QR code to visit the HADO USA Contest Tracks website for additional resources and to learn more about next steps for submitting your artifacts.

HADO USA will provide next steps for bringing the full HADO USA Technology Sports Launch Challenge to your organization.



SCAN TO VISIT